Advanced Recon Forces

Overview

The Advanced Recon Forces are the most elite intel-gathering sub-divisions within the Army. Directed by **CC-1345 "Dofo"**, ensuring the capability of its troops.

Organizational Structure

Currently, the A.R.F is divided into multiple companies. "The Trident Company, the Foxtrot Company, the Hound Company, the Warhound Company, the Lightning Company and the Nox Company.

The Trident Company

- **Role:** Representing the 501st Legion, the Trident Company is the middle child between the basic infantry and members of SOB. Serving as an advanced recon force / probing attack utilizing light vehicles such as the AT-RT for the infantry. Acting as a quick reaction force for SOB"s interests.
- **Weaponry:** Standard issue weaponry.
- **Leadership:** The first Company Captain is **CO - 2872 "Bark"**.

The Foxtrot Company

- **Role:** Representing the 212th Battalion, the Foxtrot Company are the elites. They are deployed to high-stakes missions where stealth and efficiency are crucial, reflecting their name.
- **Weaponry:** Standard issue weaponry.
- **Leadership:** The first Company Captain is **CO - 3722 “Button”**

The Hound Company

- **Role:** Representing the Coruscant Guard, their task will be as first responders in high priority matters like terrorism, political assassinations, chases off world, off world rescue, etc. However, they also have other tasks which are confidential.
- **Weaponry:** Standard issue weaponry.
- **Leadership:** The first Company Captain is **CO-6776 "Pigskin"**

The Warhound Company

- **Role:** The ARF detachment for the 104th Armored Battalion. Tasked with forward reconnaissance and spearheading the assault.

SUB-UNITS	• Trident Company • Foxtrot Company • Hound Company • Warhound Company • Lightning Company • Nox Company

Historical Information

DATE ESTABLISHED	980 RSY
DATE DISSOLVED	N/A
NOTABLE EVENTS	• N/A
AFFILIATION	• Galactic Republic ◦ Grand Army of the Republic

- **Weaponry:** Standard issue weaponry.
- **Leadership:** The first Company Captain is **CO - 2747 "Shadow"**

The Lightning Company

- **Role:** Representing the 91st M.R.C., they act as a special forces unit, scout inside enemy locations, and behind enemy lines, capture enemy locations, deploy with high risk engagements, and take out high risk targets and assets of the enemy such as leaders or vehicles/communications.
- **Weaponry:** Standard issue weaponry.
- **Leadership:** The first Company Captain is **CO - 9082 "Jigsaw"**

The Nox Company

- **Role:**Nox Company is the Republic’s premier long-range reconnaissance and precision strike unit within the 41st Elite Corps. Nox operates far beyond the enemy line with the help of their heavy machinery. They are conducting deep-field intel gathering, infiltration, and high-value target elimination where even other elite units like Tango Company can’t reach. Unlike conventional or guerrilla-based squads,
- **Weaponry:** Standard issue weaponry.
- **Leadership:** The first Company Captain is **CO - 1329 "Tacos"**

The A.R.F continues to play the stealthiest, yet riskiest, roles within the Republic.



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