Jötunn



Personal Details

NAME	Jötunn
BORN	500 B.V.E
HEALTH	23000
STATUS	Alive
ALIASES	The Golem King

DROP TYPES

DROP #1	???
DROP #2	???
DROP #3	???
DROP #4	???
DROP #5	???
DROP #6	???
DROP #7	???
DROP #8	???
DROP #9	???

A Rocky Birth

Long ago, when the tales of Iron had yet to be set way into a rocky cavern. This chakra, hailing from Frostheart Crystal, this power brought life to the t was the Jötunn, the Crystal Guardian and the fath mythical creature possesses immeasurable powe an unknown place, this behemoth causes all who approach to tremble, and the very earth beneath him to shake. Unfortunately, this beast did not always have such a simple life, and even the power he once held has dwindled compared to the times of old.

=King of the Golems

When this chakra first arrived, it swirled and twisted, and even the simplest gust of wind could change its trajectory. Nothing could stop its flowing course. And like the wind, this immense chakra found its whistle. As this whistle wailed throughout the Land of Iron, it scoured the land, searching for a home. When this chakra found a worthy home, it flew into a crystal, creating something entirely new. But as the crystal lay dormant, those who ravaged the terrain felt, chakra would resonate. The crystals chakra sensed the neglect of the land., and danger surrounding it The Jötunn was brought to life in response to the land's plea and the chakra's power.

As the Jötunns first act, he used the chakra granted to him to create more of his kind, fortifying the crystal from potential trespassers. Even so, despite the jötunn and his underlings' best efforts, he was ultimately unsuccessful.

Warring Lands

As the Golems multiplied, they spread out, causing havoc for anyone who dared trespass or ravage the land. The Golems were slowly pushed back, and at the height of the conflict, the Jötunn appeared. When he did, a weeklong battle ensued. A battle that would be told in legend, the Jötunn was seemingly defeated. However, he was revived when he was once again granted chakra from the Frostheart Crystal. The crystal restored him, and they fought once more. Many would fall to the Jötunn, causing great harm to the Samurai and Citizens of Land of Iron.

In the end, the early Samurai, striving to lead the beast away, took the crystal and led the Jotunn to an isolated cave. Once the Jotunn was there, he would be defeated once again, and the exit that would follow would be made nearly impossible to enter. The strange traveler was gone, but his chakra lingered in this crystal. To this day, Jotunn remains there, guarding the crystal. And even in death, he will be restored. All shall fear, those who enter the domain of the king.

Important Info

When fighting the Jötunn, knowing what to do is key. He is powerful, and getting too close will guarantee a swift death. If faced with this humongous foe, attempt to keep your distance. When the Jötunn raises its arms, chaos will hit the landscape. With a deep desire to fulfill the one task it was assigned; this golem continues to beat its chest until its foes fall. One should brace for this impact.

While this golem may seem dormant, it is very much sentient. The chakra flowing through the king is potent, and the slightest boost to the crystal will summon him. People are advised to proceed with caution, under the understanding that disturbing his cold, eternal slumber could have dire consequences.



The Jötunn Cave.

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