Christophsis

Overview

Christophsis is a planet located in the Christoph system which resides in the Outer Rim Territories. The planet is known for its unique surface covered in various fields of turquoise crystal spires, making Christophsis one of the Outer Rim's most beautiful and shocking landscapes. Christophsis is located in Sector 10, adjacent to Rhen Var and Taris, and is home to 3 major cities: Leesis City, Chaleydonia City (Capital), and Tophen City.

Christophsis' landscape is often described as forests of large, naturally occurring turquoise crystal spires. The spires generally grow upwards but can appear slanted making them easily climbable, however they have dangerous jagged edges. These crystal forests emerged from hexagon-shaped titles and extend to all corners of the planet but are most prominent near the 3 largest cities. Christophsis acts as one of the Republic's primary production hubs, rivalling Kamino in production output at +65 vs Kamino's +76. Due to its industrial prowess, specifically in mining and resource extraction, Christophsis quickly became a planet of interest for both the Confederacy of Independent Systems and the Galactic Republic.



Basic Information

OFFICIAL NAME	Christophsis
SECTOR	10
REGION	Outer Rim
SYSTEM	Christoph System

Society

GOVERNMENT TYPE	Oligarchy
CAPITAL	Chaleydonia
LANGUAGE	Galactic Basic Standard, Rodese
AFFILIATION	Galactic Republic

Society & Culture

Christophsis' culture can be defined as a wealthy merchant oligarchy with strong social stratification. Prior to the Confederacy of Independent Systems rule, humans known as Christophsians ruled the planet in a secretive mercantile oligarchy which controlled almost all of the wealth. The society was divided by class and labor was frequently forced upon immigrants and the lower class, which made up the majority of the Christophsian population.

During the Separatists rule, the wealthy oligarchs quickly left the planet, leaving the 35 billion lower-classed population to the Separatists' disposal. Ultimately, the Christophsians were helpless to the oncoming invasion and were quickly annexed. Confederacy media portrayed the Republic as indifferent, or in extreme cases, ignorant to planets on the Outer Rim. They argued that the Republic prioritized richer, Core World planets which overall hurt the Republic sentiment. Despite this, the Separatists didn't treat Christophsians any better than the oligarchs, quickly forcing the citizens to the crystal deposits to mass-produce military technology.

After the Republic claimed Christophsis, the condition of the Christophsians is varying. Although the Republic removed Separatist control over much of the population, the Republic did not improve the quality of lives across all classes. Many cities were reduced to rubble due to the campaign and left many civilians displaced. Thousands of civilians were also killed in numerous battles, leaving families incomplete. Ultimately, the situation of the population as well as the Republic's reputation on the planet is unknown and still changing.

Government

Prior to the Christophsis Campaign and Confederate rule, the primary political system was an oligarchy system which is defined as having a small, wealthy elite control all aspects of the planet. When the Confederacy threatened an invasion, the oligarchy quickly abdicated the planet allowing the Separatists to annex Christophsis. Without the oligarchy, the Confederates controlled all parts of Christophsis, enforcing strict labor laws to optimize military infrastructure.

During the Christophsis campaign, many large cities were destroyed, leaving civilians displaced. Small groups of civilians grouped together, ignoring traditional laws to focus on survival. Some small clans still exist but after the Republic took control of the planet, it has somewhat returned to its oligarchy system under various senators. However, the political scene is still constantly changing to the present day and it's hard to say if Christophsis will ever be fully reunited.

Military Campaign

As of the year 983, The Christophsis Campaign is the most deadly campaign for both the Confederacy and the Republic. The campaign spanned 1.5 LoR years (3 months in real time) and killed many thousands of CIS droids while taking the lives of many hundreds of clones. Many notable figures also passed in the campaign including Jedi Master Yoda.

The Confederacy was originally stationed on Christophsis due to its high production rate and strategic positioning. Christophsis is adjacent to Rhen Var which, at the time, was also controlled by Separatists until being liberated by the 21st Nova Corps. For the Confederacy, it was a perfect location to get closer to the home of the Republic, Kamino, while providing a high production output.

The Republic, similarly, was interested in Christophsis' production rate, especially with the introduction of tanks and other land vehicles. The Confederacy held onto all three cities tightly, even developing mortars to repel Republic ground forces. Still, after the longest campaign to date, the Republic was able to retake Christophsis from Confederacy rule with major contributions from the 501st Legion, the Jedi Order, Starfighter Corps, Republic Starfleet, the 104th Armored Battalion,

the 41st Elite Corps, and towards the end of the campaign, the 21st Nova Corps.

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